Alan Craig is the Associate Director for Human-Computer Interaction at the Institute for Computing in Humanities, Arts, and Social Science. He is also a researcher at the National Center for Supercomputing Applications. Alan has focused his career on the interface between humans and machines. He has been involved in many different capacities related to scientific visualization, virtual reality, data mining, multi-modal representation of information, and collaborative systems. He has been with NCSA for nearly twenty-five years where he has aided scientists in adopting high performance computing technologies to advance their research. Alan has also been instrumental in developing next generation tools and techniques in high performance computing. In his new role with I-CHASS he is bringing HPC methodology, tools, and techniques to researchers and educators in humanities, arts, and social science. He is co-author of the book *Understanding Virtual Reality*, published by Morgan Kaufmann Publishing, and author of the newly released book, *Developing Virtual Reality Applications*, from Elsevier Publishing.